

```
int CreateCmThread(PCLUB pClub)
{
    int threadid = 0;

    /* spawn Cm thread running CmStartUp routine */

    pClub->CmHandle = CreateThread(NULL,0, (LPTHREAD_START_ROUTINE) CmStartUp,
(LPVOID) pClub,
        0, &threadid);

    if (threadid == 0)
        return FALSE;
    else
        return TRUE;
}
```